

CYBER RALLY-O GAMES DIVISION



1-2-3 PING PONG (3/25/25)

ELIGIBILITY

Dogs must be registered with Cyber Rally-O to participate. The Registration Form is on the CRO website www.cyberrally-o.com

CRO RULES AND GUIDELINES

If you are new to CRO, please read the [Rules and Guidelines](#). Except as stated otherwise in this document, all the CRO rules and guidelines apply and entries will be judged accordingly. Please be especially aware of the dog equipment and tight leash rules. All entries may be done on or off leash. Leashes may be put on or taken off during the run to accommodate distance exercises.

TITLES

In each Track (Performance and Traditional) there are five levels and five titles, Level 5 also being a Championship title. Each title requires a single qualifying entry. On each track, titles must be earned in order, beginning with Level 1. However, entries for multiple levels may be submitted at the same time.

Performance Track titles will be preceded by "P-" and Traditional Track titles will be preceded by "T-".

CRO-L1(Pi)
CRO-L2(Pi)
CRO-L3(Pi)
CRO-L4(Pi)
CRO-L5(Pi) and CRO-CH(Pi)

Teams earning a Championship title on both Performance and Traditional tracks will earn a Double Championship title.

CRO-DCH(Pi).

CERTIFICATE AND 1-2-3 PING PONG CHAMPION RIBBONS

A title certificate will be e-mailed for each qualifying entry. A "1-2-3 Ping Pong Champion" ribbon will be mailed to teams finishing all five levels titles on a single track. A "Games Double Champion" ribbon will be mailed to teams earning the Double Championship title.

LOCATION and COURSE LAYOUT

Entries may be done anywhere – at home, in a park, parking lots, training facilities, etc. There is no ring size requirement. Entries can be done in small spaces.

Your course layout will be determined by the exercises you choose, your working space, and your chosen order of exercises. You may wish to draw a map for your own use showing your path through the space and the location of any equipment (jumps or additional cones, if space permits).

1-2-3 PING PONG EXERCISE CRITERIA

At each level of 1-2-3 Ping Pong, you may use only the [CRO Rally exercises](#) from the corresponding CRO Rally level. **No exercise may be used more than one time in any entry.**

Entries in the Performance Track must include at least one transition and at least one other exercise performed entirely in the new side. The transition can be accomplished either by picking up the dog on the opposite side after sending around a cone or by doing a separate transition exercise during the course. In Level 1, if doing a separate transition exercise, it may be from any level of the CRO Rally exercises. It may be performed separately or coupled with any of the required exercises in the course. It must be in addition to, and not instead of, the six required Level I exercises. In entries for Levels 2-5, the transition exercise can be one of the six required exercises if the exercise appears in the corresponding CRO Rally level list of exercises. For example, the Blind Cross Transition (from CRO Rally Level IV) can be used in a Level 4 Ping Pong entry as both *a required exercise* and the required transition. In all levels, the team may transition any number of times in an entry.

ENTRIES

In each entry, the team performs one or more exercises in between two cones (designated as Cone A and Cone B) spaced apart sufficiently for the team to work in between them. The handler, dog, or both handler and dog will execute a complete 180 degree turn around a cone at certain places during the run. In each individual entry, all turns around the cones must be done by the same team member(s) - handler, dog, or both. Different team members may be used in different entries, but not in the same entry.

The sequence of exercises and cone turns is below. Abbreviations are as follows:

E = performance of one exercise

CA = 180 degree turn around Cone A

CB = 180 degree turn around Cone B

In each entry, at all levels, the sequence is CA, E, CB, E, E, CA, E, E, E, CB. For the Performance Track, the transition may be performed at any place in the sequence.

Cone A is whichever cone the team member(s) choose for their first CA. The other cone becomes Cone B.

For each CA and CB, the team member(s) must do a complete 180 degree turn around the cone before starting the next exercise. The turns around the cones may be performed at any pace. If both team members perform the turn, it must be performed in Heel (or Side) position. If only the dog performs the turn, the handler may not step beyond the front face of the cone.

The first exercise must start between the two cones. The team may face any direction. The remaining exercises may be performed approximately in the area between the cones. Exercises may be performed at any pace.

The two sets of exercises may be done as coupled stations, separate stations, or a combination (some coupled, some separate).

At each level, only exercises from the corresponding level of the CRO Rally Exercises may be used. For example, all exercises in a Level 1 entry will be from CRO Rally Level I, all exercises in a Level 2 entry will be from CRO Rally Level II, etc.

At all levels, either or both team members may alternate between a normal and fast pace at any time and any number of times. However, Level I Exercises 31-32 (Normal) do not count as an exercise E for Level 1 entries.

Each entry must also include a pdf list of the exercises (correctly named and with the CRO level and exercise number), in order, so the judges can verify that the criteria are met and can easily follow the team through the course. (The entry form has a section for uploading the pdf.) Specify which exercises are coupled, if any. For Performance Track entries, include the transition in the exercise list. A Sample Level 1 Exercise List and link to Demonstration Video are on page 6.

TIME ELEMENT

To qualify, each entry must be completed within a certain time limit. The team must start and finish the run between the cones, in stationary Heel (or Side) position. The dog may stand, sit, or down. Timing starts when the first team member takes a step from the starting position. Timing ends when the team member(s) completes the last turn around Cone B and the team is again stationary in Heel (or Side) position between the cones.

There are three time limit options: Fast, Faster, Fastest. The team's time option will be printed on their title certificate. Teams with a physically disabled or very senior member can request a time limit of their own choosing which will be designated as "Special" on the team's title certificate.

Time limits for each level are as follows:

| LEVEL | FAST | FASTER | FASTEST |
|--------------|-------------|---------------|----------------|
| 1 and 2 | 100 seconds | 75 seconds | 55 seconds |
| 3, 4, and 5 | 120 seconds | 95 seconds | 75 seconds |

QUALIFYING AND SCORING

A score of 85 or higher is required for the run to qualify. See the [CRO Rules and Guidelines](#) (pages 10-1, 11-1, 15-1) for details about scoring, deductions, and NQs. There are no bonus points available for 1-2-3 Ping Pong.

ENTERING AND ENTRY FEES

Entry fees and retry fees are the same as for other CRO entries. See the [CRO Rules and Guidelines](#) for details, including the multiple entry discount. Use the Entry Form on the CRO website www.cyberrally-o.com. Specify "Games Ping Pong" in the appropriate section. Upload your pdf list of exercises in the appropriate section.

ENTRY BY VIDEO

All entries are by video only. The entire team must appear in the video. Wide angle lens attachments are encouraged for small space runs. For large areas, please be sure the video clip shows the team clearly enough for judging. Before videoing the run, take a test video of you walking the perimeter of the course area to be sure you and your team mate will be seen. See the [CRO Rules and Guidelines](#) (page 9-1) for more video instructions.

DOG EQUIPMENT

Collars, leashes, and harnesses are optional and not required at any level. Handlers are encouraged to use a leash when appropriate for safety or comfort, such as when working at a public park or near a busy street. In addition to the run, the entry must include a separate picture or short clip of the dog's equipment, either on or off the dog. Certain equipment is not allowed. Use of any of these will NQ the entry: e-collars, pinch/prong collars, slip ("choke") collars (whether chain or otherwise), and head halters. Harnesses are permitted, either front or rear clip. "Clothing" such as cool wraps, Thundershirts, bandanas, sweaters, etc., are permitted. Tags on collars/harnesses are permitted. If the dog is not wearing equipment, please state that on the entry form or in the video.

QUESTIONS AND SUPPORT

If questions remain after reading this document and/or the CRO R&Gs, email info@cyberrally-o.com or post in the [Cyber Rally-O public facebook group](#).

ENJOY YOUR DOG & YOUR TRAINING!

WE LOOK FORWARD TO RECEIVING YOUR ENTRY!



Sample Exercise List and Demo Video (Feel free to use this list for your Level 1 entry.)

CRO 1-2-3 Ping Pong, Level 1

Traditional Track sample list:

- | | |
|-------------------------------------|----------|
| 1. 360 Right | L1-15 |
| 2. Schutzhund Turn | L1-17/18 |
| 3. Call Front. Finish (Loop). Wait. | L1-26 |
| (Stations 4, 5, and 6 are coupled.) | |
| 4. Stop. Sit | L1-19 |
| 5. Stop (Stand) | L1-44 |
| 6. Stop. Down. Walk Around Dog. | L1-23 |

Performance Track sample list:

- | | |
|-------------------------------------|----------|
| 1. 360 Right | L1-15 |
| 2. Schutzhund Turn | L1-17/18 |
| 3. Call Front. Finish (Loop). Wait. | L1-26 |
| 4. Transition | L2-1 |
| (Stations 5, 6, and 7 are coupled.) | |
| 5. Stop. Sit | L1-19 |
| 6. Stop (Stand) | L1-44 |
| 7. Stop. Down. Walk Around Dog. | L1-23 |