

Cyber Rally-O Dance Division

GOLD LEVEL

Contrasts and Combos

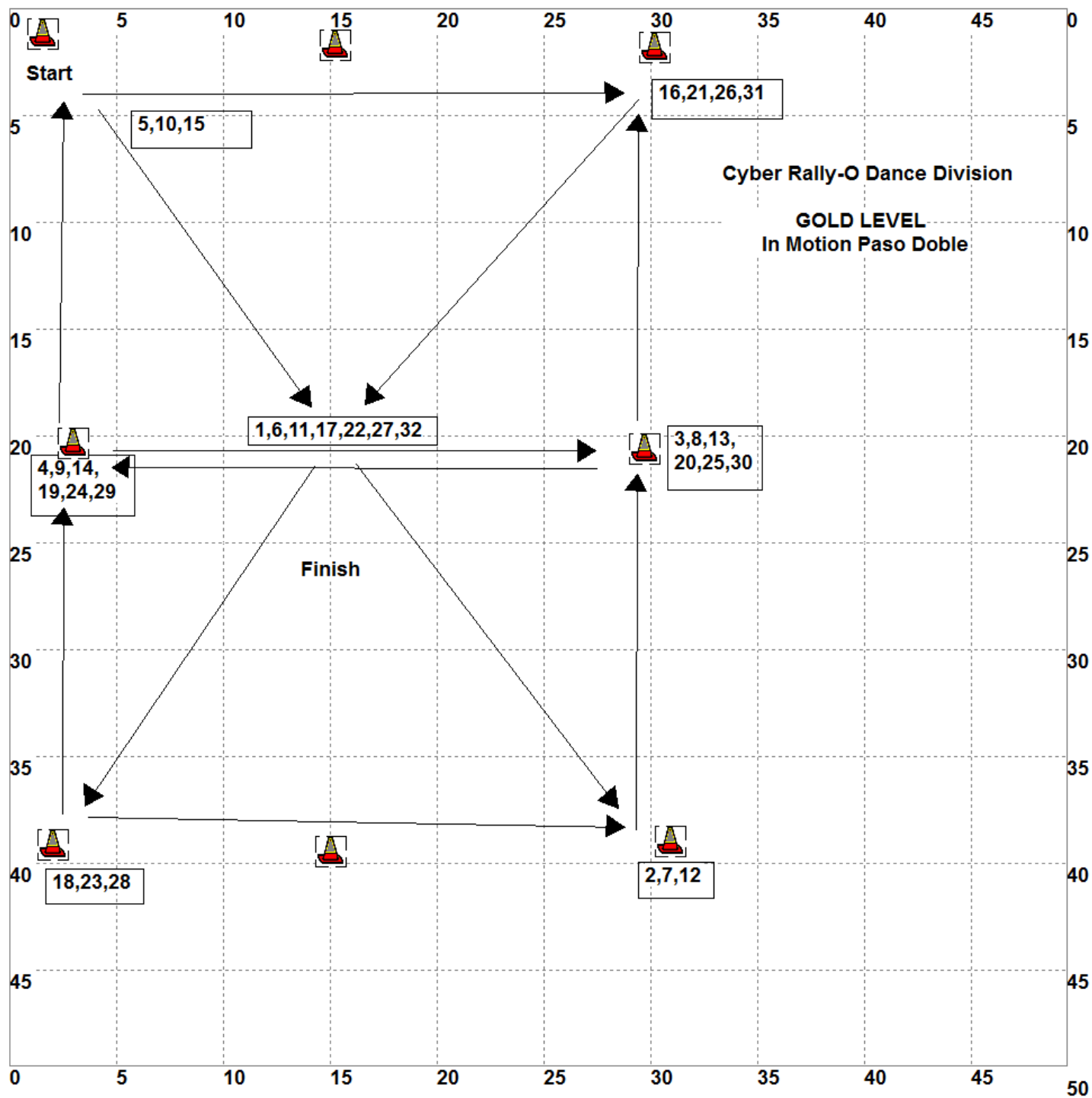


- 1 - Begin in any Opening Pose except standing in Heel, Side, Front position with arms at your side.
- 1 to 2 - A moving combo that includes at least two speed changes. Please make the speed changes obvious to the judges.
- 2 - 2+ move combo that includes a weave and/or D circles H
- 2 to 3 - Include at least one move while traveling to Station 3. The move(s) may be stationary or moving.
- 3 - 2+ move combo that includes a change of levels*
- 3 to 4 - A moving combo that includes at least 3 different positions. The team must be moving in each of the positions and for each transition.
- 4 - Any combo that includes side passes. The side passes must be done in at least two positions and for at least three of the handler's steps.
- 4 to 5 - The handler sends the dog to Station 5 or leaves the dog at Station 4 and goes to Station 5. At a distance, the dog will perform any move. It is acceptable to use a prop at either Station 4 or Station 5. The team reconnects at Station 5 (handler goes to dog or calls dog to handler).
- 5 to 6 - 2+ combo to arrive at Station 6
- 6 - Closing Pose that includes a change of levels*. Use any additional moves needed to get into the Closing Pose.

For entry, complete the 6 step pattern once.

* See Pre-Gold Come Fore Foxtrot (Advanced) for description of contrast in levels.

NOTE: You may start and end each station and each combo in any position you choose.



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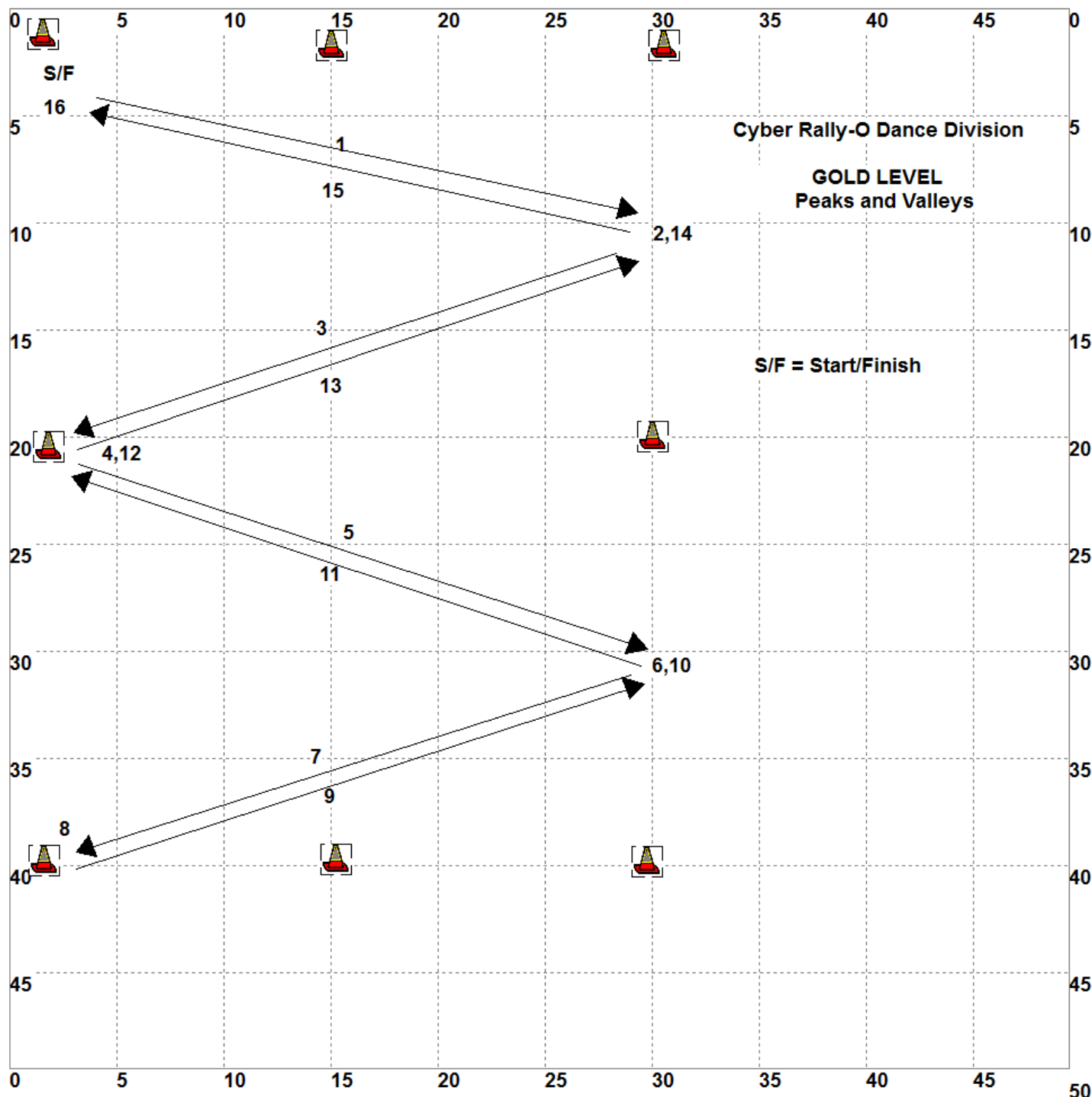
In Motion Paso Doble



Begin in Heel.

- 1 - Down in Motion (dog downs on cue as handler continues moving forward)
- 2 - Transition to Side
- 3 - Transition to Heel
- 4 - Transition to Side
- 5 - Transition to Heel
- 6 - Sit in Motion (dog sits on cue as handler continues moving forward)
- 7 - Transition to Side
- 8 - Transition to Heel
- 9 - Transition to Side
- 10 - Transition to Heel
- 11 - Stand in Motion (dog stands on cue as handler continues moving forward)
- 12 - Transition to Side
- 13 - Transition to Heel
- 14 - Transition to Side
- 15 - Transition to Heel
- 16 - Transition to Side
- 17 - Down in Motion (dog downs on cue as handler continues moving forward)
- 18 - Transition to Heel
- 19 - Transition to Side
- 20 - Transition to Heel
- 21 - Transition to Side
- 22 - Sit in Motion (dog sits on cue as handler continues moving forward)
- 23 - Transition to Heel
- 24 - Transition to Side
- 25 - Transition to Heel
- 26 - Transition to Side
- 27 - Stand in Motion (dog stands on cue as handler continues moving forward)
- 28 - Transition to Heel
- 29 - Transition to Side
- 30 - Transition to Heel
- 31 - Transition to Side
- 32 - 3+ move combo anywhere in the ring. A Closing Pose is optional.

For entry, complete the 32 step pattern once. Transitions need not be the same.



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Peaks and Valleys



Begin in Heel. Moves in parentheses (Stations 4, 8, 12, 16) are a non-weave option.

- 1 - D 360d L, H 360d L (Tandem Turns, Same Direction)
- 2 - Transition to Front with either of these transitions:
 - Option A: D 270d L, Through R leg, D circle H CCW to Front*
 - Option B: D 180d L, D circle H CCW to Head Position, D circle H CCW to Front*
- 3 - D and H 360d either direction
- 4 - Through L leg (D circle H CW) to Heel
- 5 to 7 - Repeat 1 to 3
- 8 - Through R leg (D circle H CCW) to Side
- 9 - D 360d R, H 360d R (Tandem Turns, Same Direction)
- 10 - Transition to Front with either of these transitions:
 - Option A: D 270d R, Through L leg, D circle H CW to Front*
 - Option B: D 180d R, D circle H CW to Toe Position, D circle H CW to Front*
- 11- D and H 360d either direction
- 12 - Through R leg (D circle H CCW) to Side
- 13 to 15 - Repeat 9 to 11
- 16 - Through L leg (D circle H CW) to Heel.

For entry, complete the 16 step pattern once. **Use either Option A or Option B throughout. Use either the weave or the non-weave option throughout (Stations 4, 8, 12, 16).**

NOTE: There are no pauses on this pattern. Move into and out of the odd numbered Stations (1, 3, 5, 7, 9, 11, 13, 15) without stopping or pausing the team. All transitions are Moving Transitions. At no time is the team completely stopped. Either the dog is moving or the handler is moving or both are moving.

The 360 degree turns are done individually by the dog and the handler. They are not done in Heel/Side position as a rally 360d turn. Ideally, handler and dog execute the turns at the same pace so the team completes the turns at the same time. With small and/or fast dogs, this is harder, so practice speeding up (the handler) and/or slowing the dog.

* "D circle H" on Option A is a complete circle around handler before coming into Front position. Option B is almost two full circles before coming into Front position.